

Universitas Negeri Surabaya Program Studi S1 MKDU

Kode Dokumen

UNESA																				
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MATA KULIAH	(MK)	KODE				Rum	pun N	IK		BOBOT (sks)				SEME	STER	Tgl Per	nyusu	nan		
PLP-Pengemba	ngan Bahan Ajar	100000305	53								T=3	P=0	ECTS=	4.77		6	12	Juli 20	25	
OTORISASI		Pengemba	mbang RPS			Kod	Koordinator RMK				Koord	linator	Prog	ram S	tudi					
		ТІМ МВКМ	1						ТІМ	МВР	ΚM									
Model Pembelajaran	Project Based Le	arning																		
Capaian	CPL-PRODI yan	g dibebankan p	ada N	ΙK																
Pembelajaran (CP)	CPL-1 Mampu menunjukkan nilai-nilai agama, kebangsaan dan budaya nasional, serta etika akademik dalam melaksanakan tugasnya CPL-2 Menunjukkan karakter tangguh, kolahoratif, adaptif, incyatif, inklusif, belaiar sepanjang hayat, dan beriiwa																			
	CPL-2 Menunjukkan karakter tangguh, kolaboratif, adaptif, inovatif, inklusif, belajar sepanjang hayat, dan berjiwa kewirausahaan																			
	Capaian Pembelajaran Mata Kuliah (CPMK) CPMK - 1 Understanding Principles of Instructional Material Development (C2)																			
	CPMK - 1 Understanding Principles of Instructional Material Development (C2) CPMK - 2 Creat innovation of Diverse Instructional Materials (C6)																			
	CPMK - 2	Creat innovation of	of Dive	rse Ir	struct	tional	Mater	ials (C	26)											
	+	Application of Edu																		
	CPMK - 4 Matrik CPL - CP	Be able to evaluat	te prog	gram 1	throug	jh Ass	essm	ent ar	nd Rev	/ision	of Ins	tructio	onal Ma	aterial	s (C5)					
	Matrik CPMK pa	CPMK CPMK-1 CPMK-2 CPMK-3 CPMK-4	ı akhi	,	PL-1	apan		PL-2 ✓ ✓ ✓ ✓	ıb-CF	PMK))									
		CPMK								М	inggu	Ke								
			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16		
		CPMK-1	1	1	1	1	1	1	1											
		CPMK-2								1	1	1								
		CPMK-3											1	1	1					
		CPMK-4														1	1	1		
Deskripsi Singkat MK	The Student Teac skills to design, de of developing teac various media an student engageme teaching materials evaluate the effect the characteristics only informative, b	evelop, and evaluation materials that formats of teace ent and understan that are interest tiveness of teachir of the students. A	ite effe at are hing n ding. I ing, ir ng mat at the e	ective relevanateri n ado nterac erials end of	and a ant to als, s lition, a base of the c	approper the court and set on proper the court and set on proper the court and set ourse	oriate i urricul s prir ourse uppor oedago , stud	teachium, to the teachiest teachiest teachiest the teachiest the teachiest teachiest teachiest the teachiest t	ing ma arget l ital, a urages achiev and c are exp	ateria learn nd m s stud veme lidacte	Is for I ers, and nultimedents for ent of tic crite d to be	earnir nd edia n to dev learnii eria, a e able	ng need ucation naterial relop cr ng obje nd con to prod	ds. Stu al cor s, wh reativit ectives sider duce t	udents to text. The control of the c	will lea his cou desig nnovat ents w	rn the urse a ned to in	princi so co incre desig traine	ples vers ase ning d to	

- 1. North, C. (2021). Learning Experience Design Essentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional material development.
- Wallace, G. (2020). The L&D Pivot Point: Performance Improvement Consulting. Performance Improvement Press. Aimed at
 addressing performance gaps in instructional settings, this guide is essential for designing effective instructional materials with
 a focus on consulting for performance improvement.
- 3. Quinn, C. (2021). Make It Meaningful: Taking Learning Design From Instructional to Transformational. Clark Quinn. This book emphasizes engaging learners emotionally, an important factor in creating instructional materials that foster deep learning.
- 4. Giacumo, L. A., Villachica, S. W., & Stepich, D. A. (2021). Instructional Design for Organizational Justice: A Guide to Equitable Learning. Routledge. Focused on inclusive and equitable instructional design, this book is relevant for those looking to develop instructional materials that meet diverse learner needs.
- Jones, K. L., & Lumsden, J. N. (2020). Needs Assessment on a Shoestring. Routledge. Offering strategies for conducting needs assessments with limited resources, this book is useful in the early stages of instructional material development.
- Lassoff, M. (2022). The Ultimate Guide to Creating Online Learning Video: A Comprehensive Handbook for Instructional Designers. SkillStudio Press. A practical guide to producing educational videos, an increasingly important medium in instructional material development.
- Nuriddin, H. (2020). Quality Management in Learning and Development. Wiley. This book helps instructional designers ensure that their materials meet high-quality standards, making it a key resource for developers aiming for excellence.
- 8. Dirksen, J. (2021). Talk to the Elephant: Designing Learning for Behavior Change. Wiley. This book discusses behavior change principles in instructional design, useful for creating materials that lead to practical outcomes.
- Reigeluth, C. M., & Lee, D. (2020). The Learner-Centered Paradigm of Education. IGI Global. A comprehensive exploration of learner-centered approaches, valuable for instructional material development that focuses on student autonomy and personalized learning.
- 10. Tomlinson, B. (2021). Materials Development for Language Teaching. Cambridge University Press. A foundational text for developing instructional materials, particularly in language teaching but adaptable to other fields as well.
- 11. Davis, M. K., & Parker, L. T. (2021). The Role of Instructional Material Development in Student Teaching Internships. Journal of Curriculum and Instruction, 38(4), 157-169.
- 12. Smith, T. M., & Roberts, J. D. (2022). Instructional Material Development and Student Teaching: Bridging Theory and Practice. Journal of Educational Research, 61(3), 221-234.
- 13. Brown, S. J., & Blackwell, A. T. (2020). Innovative Approaches to Instructional Material Development in Teacher Preparation. Journal of Teacher Education, 71(2), 78-89.
- 14. Wilson, M. S., & Thompson, R. A. (2021). Designing Effective Instructional Materials: Insights from Student Teaching Internships. Teaching and Teacher Education, 95, 112-124.
- Hughes, L. F., & Reed, A. T. (2021). Developing Instructional Materials During Student Teaching: Strategies for Effective Learning. Journal of Educational Leadership, 43(1), 58-70.
- 16. Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher
- Preparation Programs. Journal of Curriculum Development, 29(2), 198-210.

 17. Turner, L. A., & Wilson, P. K. (2020). Effective Instructional Materials for Diverse Classrooms: A Focus on Student Teaching.
- Journal of Teaching and Learning, 41(4), 129-141.

 18. Jackson, D. E., & Harrison, J. G. (2021). Exploring the Role of Instructional Material Development in Student Teaching
- Internships. Journal of Education for Teaching, 49(3), 175-188.

 19. Miller, G. L., & Jacobson, T. H. (2022). Instructional Material Development as a Key Component of Student Teaching
- Internships. Journal of Teacher Preparation, 14(5), 312-324.

 20. Wells, J. R., & Johnson, E. T. (2020). Building Effective Instructional Materials in Teacher Preparation Programs through
- Student Teaching. Journal of Educational Innovations, 23(4), 45-58.
- Reynolds, C. D., & Fox, A. J. (2021). From Theory to Practice: Instructional Material Development during Student Teaching. Journal of Curriculum Studies, 50(6), 255-267.
- 22. Simmons, R. W., & Walker, S. P. (2021). Enhancing Instructional Material Development Skills through Student Teaching Internships. Journal of Teacher Education and Practice, 28(1), 94-106.
- 23. Foster, R. L., & Bennett, T. M. (2020). Instructional Material Development for Inclusive Classrooms: Insights from Student Teaching Internships. International Journal of Inclusive Education, 24(2), 140-153.
- 24. Kim, S. T., & Miller, B. S. (2021). Student Teaching and Instructional Material Development: A Collaborative Approach to Teacher Preparation. Journal of Educational Assessment, 33(4), 120- 133.
- Anderson, L. R., & Garrison, M. P. (2022). Student Teaching Internships and the Creation of Instructional Materials for Effective Classroom Learning. Educational Technology & Society, 25(1), 58-71.

Pendukung:

- 1. Schoolar
- 2. SINTA

Dosen Pengampu

	Mg Ke-	Kemampuan akhir tiap tahapan belajar (Sub-CPMK)	Pe	nilaian	Metode Penuga	k Pembelajaran, e Pembelajaran, san Mahasiswa, timasi Waktu]	Materi Pembelajaran [Pustaka]	Bobot Penilaian (%)
	(Sub-CPIVIK)	Indikator	Kriteria & Bentuk	Luring (<i>offline</i>)	Daring (online)	[Tustaka]	(70)	
	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)

1	Students get to know the basic concept of preparing teaching materials	Understand	Kriteria: Attitude assessment rubric Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Expository, question and answer, discussion, assignment 3 X 50	Expository, question and answer, discussion, assignment 3 X 50	Materi: Preparation of teaching materials Pustaka: Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher Preparation Programs. Journal of Curriculum Development, 29(2), 198- 210.	3%
2	Students get to know the basic concept of preparing teaching materials	Understand	Kriteria: Attitude assessment rubric Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Expository, question and answer, discussion, assignment 3 X 50	Expository, question and answer, discussion, assignment 3 X 50	Materi: Preparation of teaching materials Pustaka: Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher Preparation Programs. Journal of Curriculum Development, 29(2), 198-210.	3%
3	Students get to know the basic concept of preparing teaching materials	Understand	Kriteria: Attitude assessment rubric Bentuk Penilaian: Attifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Expository, question and answer, discussion, assignment 3 X 50	Expository, question and answer, discussion, assignment 3 X 50	Materi: Preparation of teaching materials Pustaka: Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher Preparation Programs. Journal of Curriculum Development, 29(2), 198-210.	3%

4	Students get to know the basic concept of preparing teaching materials	Understand	Kriteria: Attitude assessment rubric Bentuk Penilaian : Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Expository, question and answer, discussion, assignment 3 X 50	Expository, question and answer, discussion, assignment 3 X 50	Materi: Preparation of teaching materials Pustaka: Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher Preparation Programs. Journal of Curriculum Development, 29(2), 198-210.	3%
5	Students get to know the basic concept of preparing teaching materials	Understand	Kriteria: Attitude assessment rubric Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Expository, question and answer, discussion, assignment 3 X 50	Expository, question and answer, discussion, assignment 3 X 50	Materi: Preparation of teaching materials Pustaka: Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher Preparation Programs. Journal of Curriculum Development, 29(2), 198-210.	3%
6	Students get to know the basic concept of preparing teaching materials	Understand	Kriteria: Attitude assessment rubric Bentuk Penilaian: Attifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Expository, question and answer, discussion, assignment 3 X 50	Expository, question and answer, discussion, assignment 3 X 50	Materi: Preparation of teaching materials Pustaka: Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher Preparation Programs. Journal of Curriculum Development, 29(2), 198-210.	3%

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7	Students get to know the basic concept of preparing teaching materials	Understand	Kriteria: Attitude assessment rubric Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Expository, question and answer, discussion, assignment 3 X 50	Expository, question and answer, discussion, assignment 3 X 50	Materi: Preparation of teaching materials Pustaka: Parker, D. M., & Green, C. L. (2022). Student Teaching Internships and Instructional Material Design: Enhancing Teacher Preparation Programs. Journal of Curriculum Development, 29(2), 198-210.	4%
8	UTS	pembawaan mater dan implementasi bahan ajar	Kriteria: UTS Bentuk Penilaian : Penilaian Hasil Project / Penilaian Produk	UTS 3 X 50	UTS 3 X 50	Materi: penulisan bahan ajar Pustaka: Campbell- Smith, Shandy, dkk. 1994. Penulisan Bahan-Bahan Pelajaran Jakarta: Depdikbud . Materi: Instructional Material Development Pustaka: Hughes, L. F., & Reed, A. T. (2021). Developing Instructional Materials During Student Teaching: Strategies for Effective Learning. Journal of Educational Leadership, 43(1), 58-70.	20%

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9	1.Be able to explain the characteristics of the curriculum and programs in Indonesia 2.Able to explain the characteristics of curriculum and programs in Indonesia Indonesia	1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community development and technology	Kriteria: 1.Able to analyze development concepts 2.Able to analyze the theory and concept of community development 3.Able to conduct community empowerment analysis 4.Able to conduct an analysis of community participation 5.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an Able to conduct an Alysis of community development and technology Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Materi: Formal and Non-Formal Learning Pustaka: Materi: Formal and Non-Formal Learning Pustaka: North, C. (2021). Learning Experience Design Essentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional material development.	4%
10	1.Be able to explain the characteristics of the curriculum and programs in Indonesia 2.Able to explain the characteristics of curriculum and programs in Indonesia	1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community development and technology	Kriteria: 1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community development and technology Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Materi: Formal and Non-Formal Learning Pustaka: Materi: Formal and Non-Formal Learning Pustaka: North, C. (2021). Learning Experience Design Exsentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional material development.	4%

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11	1.Be able to explain the characteristics of the curriculum and programs in Indonesia 2.Able to explain the characteristics of curriculum and programs in Indonesia	1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community development and technology	Kriteria: 1.Able to analyze development concepts 2.Able to analyze the theory and concept of community development 3.Able to conduct community empowerment analysis 4.Able to conduct an analysis of community participation 5.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community development and technology Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Materi: Formal and Non-Formal Learning Pustaka: North, C. (2021). Learning Experience Design Essentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional material development.	4%
12	1.Be able to explain the characteristics of the curriculum and programs in Indonesia 2.Able to explain the characteristics of curriculum and programs in Indonesia	1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community development and technology	Kriteria: 1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community Able to conduct an analysis of community development and technology Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Materi: Formal and Non-Formal Learning Pustaka: North, C. (2021). Learning Experience Design Essentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional material development.	4%

13	1.Be able to explain the characteristics of the curriculum and programs in Indonesia 2.Able to explain the characteristics of curriculum and programs in Indonesia	1.Able to analyze development concepts 2.Able to analyze the theory and concept of community development 3.Able to conduct community empowerment analysis 4.Able to conduct an analysis of community participation 5.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community development and technology	Kriteria: 1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an Able to conduct an analysis of community development and technology Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Materi: Formal and Non-Formal Learning Pustaka: North, C. (2021). Learning Experience Design Essentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional material development.	4%
14	1.Be able to explain the characteristics of the curriculum and programs in Indonesia 2.Able to explain the characteristics of curriculum and programs in Indonesia Indonesia	1. Able to analyze development concepts 2. Able to analyze the theory and concept of community development 3. Able to conduct community empowerment analysis 4. Able to conduct an analysis of community participation 5. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community organizations 6. Able to conduct an analysis of community development and technology	Kriteria: 1.Able to analyze development concepts 2.Able to analyze the theory and concept of community development 3.Able to conduct community empowerment analysis 4.Able to conduct an analysis of community participation 5.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community Able to conduct an analysis of community development and technology Bentuk Penilaian: Aktifitas Partisipasif, Penilaian Hasil Project / Penilaian Produk	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Materi: Formal and Non-Formal Learning Pustaka: North, C. (2021). Learning Experience Design Essentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional material development.	4%

15	1.Be able to explain the characteristics of the curriculum and programs in Indonesia 2.Able to explain the characteristics of curriculum and programs in Indonesia	1.Able to analyze development concepts 2.Able to analyze the theory and concept of community development 3.Able to conduct community empowerment analysis 4.Able to conduct an analysis of community participation 5.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations	Kriteria: 1.Able to analyze development concepts 2.Able to analyze the theory and concept of community development 3.Able to conduct community empowerment analysis 4.Able to conduct an analysis of community participation 5.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community organizations 6.Able to conduct an analysis of community development and technology Bentuk Penilaian: Aktifitas Partisipasif,	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Brainstorming, FGD, assignment (collaborative project), presentation, review 3 X 50	Materi: Formal and Non-Formal Learning Pustaka: North, C. (2021). Learning Experience Design Essentials. Wiley. This book explores practical approaches to enhance learning design, including user experience and accessibility aspects crucial for modern instructional	4%
16	UAS	development and technology UAS	Penilaian Hasil Project / Penilaian Produk Kriteria: UAS Bentuk Penilaian: Aktifitas Partisipasif	UAS 3 X 50	UAS 3 X 50	material development. Materi: panduan pengajaran Pustaka: Depdiknas.	30%
						2003. Standar Penilaian Buku Pelajaran Pengetahuan Sosial SD- SMP . Pusat Perbukuan Depdiknas.	
						Materi: All Materials Pustaka: Davis, M. K., & Parker, L. T. (2021). The Role of Instructional Material Development in Student Teaching	
						Internships. Journal of Curriculum and Instruction, 38(4), 157- 169.	

Rekap Persentase Evaluasi : Project Based Learning

No	Evaluasi	Persentase
1.	Aktifitas Partisipasif	55%
2.	Penilaian Hasil Project / Penilaian Produk	45%
	•	100%

Catatan

1. Capaian Pembelajaran Lulusan Prodi (CPL - Prodi) adalah kemampuan yang dimiliki oleh setiap lulusan prodi yang merupakan internalisasi dari sikap, penguasaan pengetahuan dan ketrampilan sesuai dengan jenjang prodinya yang diperoleh

- melalui proses pembelajaran.
- CPL yang dibebankan pada mata kuliah adalah beberapa capaian pembelajaran lulusan program studi (CPL-Prodi) yang digunakan untuk pembentukan/pengembangan sebuah mata kuliah yang terdiri dari aspek sikap, ketrampulan umum, ketrampilan khusus dan pengetahuan.
- 3. CP Mata kuliah (CPMK) adalah kemampuan yang dijabarkan secara spesifik dari CPL yang dibebankan pada mata kuliah, dan bersifat spesifik terhadap bahan kajian atau materi pembelajaran mata kuliah tersebut.
- 4. Sub-CPMK Mata kuliah (Sub-CPMK) adalah kemampuan yang dijabarkan secara spesifik dari CPMK yang dapat diukur atau diamati dan merupakan kemampuan akhir yang direncanakan pada tiap tahap pembelajaran, dan bersifat spesifik terhadap materi pembelajaran mata kuliah tersebut.
- 5. **Indikator penilaian** kemampuan dalam proses maupun hasil belajar mahasiswa adalah pernyataan spesifik dan terukur yang mengidentifikasi kemampuan atau kinerja hasil belajar mahasiswa yang disertai bukti-bukti.
- 6. **Kreteria Penilaian** adalah patokan yang digunakan sebagai ukuran atau tolok ukur ketercapaian pembelajaran dalam penilaian berdasarkan indikator-indikator yang telah ditetapkan. Kreteria penilaian merupakan pedoman bagi penilai agar penilaian konsisten dan tidak bias. Kreteria dapat berupa kuantitatif ataupun kualitatif.
- 7. Bentuk penilaian: tes dan non-tes.
- 8. **Bentuk pembelajaran:** Kuliah, Responsi, Tutorial, Seminar atau yang setara, Praktikum, Praktik Studio, Praktik Bengkel, Praktik Lapangan, Penelitian, Pengabdian Kepada Masyarakat dan/atau bentuk pembelajaran lain yang setara.
- 9. **Metode Pembelajaran:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, dan metode lainnya yg setara.
- Materi Pembelajaran adalah rincian atau uraian dari bahan kajian yg dapat disajikan dalam bentuk beberapa pokok dan subpokok bahasan.
- 11. **Bobot penilaian** adalah prosentasi penilaian terhadap setiap pencapaian sub-CPMK yang besarnya proposional dengan tingkat kesulitan pencapaian sub-CPMK tsb., dan totalnya 100%.
- 12. TM=Tatap Muka, PT=Penugasan terstruktur, BM=Belajar mandiri.

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