



Universitas Negeri Surabaya
Faculty of Education,
Undergraduate Study Program in Out-of-School Education

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight			SEMESTER	Compilation Date																																																																																																														
Development of PNF Teaching Materials	8620503241	Compulsory Study Program Subjects	T=3	P=0	ECTS=4.77	4	August 1, 2023																																																																																																														
AUTHORIZATION		SP Developer	Course Cluster Coordinator			Study Program Coordinator																																																																																																															
		Widya Nusantara, S.Pd., M.Pd. ; Prof. Dr. Dra. Gunarti Dwi Lestari, M.Si.	Prof. Dr. Dra. Gunarti Dwi Lestari, M.Si.			Rivo Nugroho, S.Pd., M.Pd.																																																																																																															
Learning model	Case Studies																																																																																																																				
Program Learning Outcomes (PLO)	PLO study program which is charged to the course																																																																																																																				
	PLO-5	Mastering the basic concepts of out-of-school education to be able to manage non-formal education programs																																																																																																																			
	PLO-8	Able to design and implement Andragogy-based learning in Non-Formal Education and Community Education																																																																																																																			
	PLO-11	Able to utilize technology and information in efforts to solve problems in accordance with their field of expertise																																																																																																																			
	Program Objectives (PO)																																																																																																																				
	PO - 1	Students are able to theoretically master the concepts and requirements for making APE.																																																																																																																			
	PO - 2	Demonstrate the ability to apply concepts and principles of learning media development by utilizing the surrounding environment.																																																																																																																			
	PO - 3	Able to design and create learning media to support the learning process for various types of appropriate non-formal education programs																																																																																																																			
	PO - 4	Demonstrate a responsible attitude, dare to convey logical ideas in every learning implementation																																																																																																																			
	PLO-PO Matrix																																																																																																																				
		<table border="1" style="width: 100%; text-align: center;"> <thead> <tr> <th>P.O</th> <th>PLO-5</th> <th>PLO-8</th> <th colspan="4">PLO-11</th> </tr> </thead> <tbody> <tr> <td>PO-1</td> <td>✓</td> <td>✓</td> <td colspan="4"></td> </tr> <tr> <td>PO-2</td> <td>✓</td> <td>✓</td> <td>✓</td> <td colspan="3"></td> </tr> <tr> <td>PO-3</td> <td></td> <td>✓</td> <td>✓</td> <td colspan="3"></td> </tr> <tr> <td>PO-4</td> <td></td> <td>✓</td> <td>✓</td> <td colspan="3"></td> </tr> </tbody> </table>						P.O	PLO-5	PLO-8	PLO-11				PO-1	✓	✓					PO-2	✓	✓	✓				PO-3		✓	✓				PO-4		✓	✓																																																																														
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PO Matrix at the end of each learning stage (Sub-PO)																																																																																																																					
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Short Course Description	This course studies the function, meaning, types, characteristics of PLS learning technology, learning media, criteria and use of learning media for community development activities which include making designs, making various kinds of learning media ranging from graphics, audio audio visual, multi media to out-of-school educational films and other tools for community development in accordance with developments in community learning technology. Indicators of success in this course are students being able to prepare teaching materials and create learning media for Non-Formal Education programs.																																																																																																																				
References	Main :																																																																																																																				
	<ol style="list-style-type: none"> 1. Arif S. Sadiman, dkk.2003.Media Pendidikan. Jakarta : Raja GrafindoPersada 2. Azhar Arsyad. Media Pembelajaran. Jakarta : Raja Grafindo Persada 3. Nana Sudjana dan Ahmad Rivai.1997. Media Pengajaran.Bandung. Sinar Baru 4. Yuhdi Munadi.2008.Media Pembelajaran.Jakarta.Gaung Persada Press 																																																																																																																				
Supporters:																																																																																																																					

Supporting lecturer		Prof. Dr. Dra. Gunarti Dwi Lestari, M.Si. Widya Nusantara, S.Pd., M.Pd.					
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (offline)	Online (online)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Mastering the meaning of media and the use of media in the learning process	Students are able to explain the meaning of media and several figures. They are able to understand the relationship between the learning process as a communication process that requires media to convey messages.	Form of Assessment : Participatory Activities	Contextual Instruction (CI) Small Group Discussion (SGD) 3 X 50	Lectures and questions and answers 3 x 50	Material: understanding of learning media according to experts. Library: Arif S. Sadiman, et al. 2003. <i>Educational Media</i> . Jakarta : Raja GrafindoPersada	3%
2	Mastering the use of media in the learning process	* Students are able to explain the history of the development of media from time to time and its impact on learning * Are able to describe the use of media in	Form of Assessment : Participatory Activities	Contextual Instruction (CI) Small Group Discussion (SGD) 3 X 50	Lectures and group division 3 x 50	Material: Material about media in the learning process Reader: Azhar Arsyad. <i>Instructional Media</i> . Jakarta : Raja Grafindo Persada	3%
3	Mastering the basic functions of PLS Learning Media	Students can describe the media function of several figures. Students can explain the general function of learning media in terms of symbolic, psychological and socio-cultural functions.	Criteria: Students are able to understand 75% of the material Form of Assessment : Participatory Activities	Contextual Instruction (CI) Small Group Discussion (SGD) 3 X 50	Presentations, lectures and questions and answers 3 x 50	Material: Material about the basic functions of PLS Learning Media Library: Nana Sudjana and Ahmad Rivai.1997. <i>Teaching Media</i> . Bandung. New Rays	3%
4	Mastering the Variety and Classification of Learning Media	· Students can classify various types of media according to several experts · Media can compare the advantages and disadvantages of traditional and modern media - Students can differentiate the meanings	Criteria: Students are able to understand 75% of the material Form of Assessment : Participatory Activities	Contextual Instruction (CI) Small Group Discussion (SGD) Case Study (CS) 3 X 50	Presentations, lectures and questions and answers 3 x 50	Material: Material about the variety and classification of learning media. Library: Nana Sudjana and Ahmad Rivai. 1997. <i>Teaching Media</i> . Bandung. New Rays	3%
5	Master various types of media based on student characteristics	Students can classify media types based on students' backgrounds (early childhood, teenagers, adults). Students can explain strategies for using media for early childhood and adults	Criteria: Students are able to understand 75% of the material Form of Assessment : Participatory Activities	Contextual Instruction (CI) Small Group Discussion (SGD) 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about types of learning media Library: Nana Sudjana and Ahmad Rivai.1997. <i>Teaching Media</i> . Bandung. New Rays	3%

6	Understanding the Problems of Media Mastery in the PLS program	Students can understand problems in the use of media that occur in equality programs. Students can understand problems in the use of media that occur in training and course programs. Students can understand problems in the use of media that occur in empowerment programs.	Criteria: Students are able to understand 75% of the material Form of Assessment : Participatory Activities	Contextual Instruction (CI) Small Group Discussion (SGD) Case Study (CS) 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about problems in the use of media in the PLS program Library: Arif S. Sadiman, et al. 2003. <i>Educational Media.</i> Jakarta : Raja GrafindoPersada	3%
7	Students are able to prepare media production plans based on problems that occur in the field	Students can design a media development plan based on the needs and problems of the PLS program	Criteria: Students are able to understand 75% of the material Form of Assessment : Participatory Activities	Group Presentation 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about preparing media production planning based on problems occurring in the field. Reference: Yuhdi Munadi. 2008. <i>Learning Media.</i> Jakarta. Gaung Persada Press	4%
8	UTS	Able to organize and create learning media according to learning needs and programs	Criteria: Media created contextually	Doing 3 X 50 problems	Doing 3 x 50 problems	Material: Able to provide and develop answers according to the context. Reference: Arif S. Sadiman, et al. 2003. <i>Educational Media.</i> Jakarta : Raja GrafindoPersada	20%
9	Understand media development based on social groups	Students are able to classify media based on disadvantaged and oppressed groups of society	Criteria: Students are able to understand 75% of the material Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment	Contextual Instruction (CI) Small Group Discussion (SGD) Case Study (CS) 3 X 50	Presentation and questions and answers 3 x 50	Material: Media development material based on community groups. Reference: Arif S. Sadiman, et al. 2003. <i>Educational Media.</i> Jakarta : Raja GrafindoPersada	4%
10	Understand how to create graphic media	Students are able to explain the meaning of graphic media. Are able to group types of graphic media. Students are able to explain the basic techniques for making graphic media (charts, graphs, diagrams, sketches, drawings, posters, cartoons and caricatures)	Criteria: Students are able to understand 75% of the material Form of Assessment : Project Results Assessment / Product Assessment	Group Percentage 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about media in the learning process Reference: Arif S. Sadiman, et al. 2003. <i>Educational Media.</i> Jakarta : Raja GrafindoPersada	4%
11	Understand how to create Simulation media	Students are able to explain the meaning of Simulation media. Are able to group types of Simulation media. Students are able to explain the basic techniques for making Simulation media and learning real objects.	Criteria: Students are able to understand 75% of the material Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment	Group Percentage 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about types of learning media Library: Nana Sudjana and Ahmad Rivai.1997. <i>Teaching Media.</i> Bandung. New Rays	4%

12	Understand how to make print media	Students are able to explain the meaning of Print media. Are able to group types of Print media. Students are able to explain the basic techniques for making Print media (Equivalence Module)	Criteria: Students are able to understand 75% of the material Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment	Group Percentage 3 X 50	Presentation and questions and answers 3 x 50	Material: understanding of learning media according to experts Library: Yuhdi Munadi.2008.Learning Media.Jakarta.Gaung Persada Press	4%
13	Understand how to create three-dimensional media	Students are able to explain the meaning of three-dimensional media. Able to group types of three-dimensional media. Students are able to explain the basic techniques for making three-dimensional media.	Criteria: Students are able to understand 75% of the material Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment	Group Percentage 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about types of learning media Library: Nana Sudjana and Ahmad Rivai.1997. Teaching Media. Bandung. New Rays	4%
14	Understand how to make Look and Listen media	Students are able to explain the meaning of View and Hear media. Able to group types of View and Listen media. Students are able to explain the basic techniques for making View and Listen media.	Criteria: Students are able to understand 75% of the material Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment	Group Percentage 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about the variety and classification of learning media Library: Yuhdi Munadi.2008.Learning Media.Jakarta.Gaung Persada Press	4%
15	Understand how to evaluate the use of learning media	Students are able to explain the Evaluation Technique for Using Learning Media	Criteria: Students are able to understand 75% of the material Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment	Contextual Instruction (CI) Small Group Discussion (SGD) 3 X 50	Presentation and questions and answers 3 x 50	Material: Material about the variety and classification of learning media Library: Azhar Arsyad. Instructional Media. Jakarta : Raja Grafindo Persada	4%
16	UAS	Students are able to answer questions optimally	Criteria: Students are able to understand 75% of the material Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment	Written test 3 X 50	Written test 3 x 50	Material: Material about problems in the use of media in the PLS program Library: Arif S. Sadiman, et al. 2003. Educational Media. Jakarta : Raja GrafindoPersada	30%

Evaluation Percentage Recap: Case Study

No	Evaluation	Percentage
1.	Participatory Activities	49%
2.	Project Results Assessment / Product Assessment	31%
		80%

Notes

1. **Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.

3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
5. **Indicators for assessing** abilities in the process and student learning outcomes are specific and measurable statements that identify the abilities or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.