



**Universitas Negeri Surabaya**  
**Faculty of Languages and Arts**  
**Bachelor of Visual Communication Design Study Program**

Document Code

**SEMESTER LEARNING PLAN**

Courses	CODE	Course Family	Credit Weight	SEMESTER	Compilation Date
Motion Graphics	9024103031		T=3 P=0 ECTS=4.77	5	July 18, 2024
AUTHORIZATION	SP Developer		Course Cluster Coordinator		Study Program Coordinator
	.....		.....		Marsudi, S.Pd., M.Pd.

Learning model	Project Based Learning																																	
Program Learning Outcomes (PLO)	PLO study program that is charged to the course																																	
	Program Objectives (PO)																																	
	PLO-PO Matrix																																	
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PO Matrix at the end of each learning stage (Sub-PO)	<table border="1" style="margin: auto;"> <tr> <td rowspan="2" style="width: 50px; height: 20px;">P.O</td> <td colspan="16" style="text-align: center;">Week</td> </tr> <tr> <td style="width: 20px;">1</td> <td style="width: 20px;">2</td> <td style="width: 20px;">3</td> <td style="width: 20px;">4</td> <td style="width: 20px;">5</td> <td style="width: 20px;">6</td> <td style="width: 20px;">7</td> <td style="width: 20px;">8</td> <td style="width: 20px;">9</td> <td style="width: 20px;">10</td> <td style="width: 20px;">11</td> <td style="width: 20px;">12</td> <td style="width: 20px;">13</td> <td style="width: 20px;">14</td> <td style="width: 20px;">15</td> <td style="width: 20px;">16</td> </tr> </table>	P.O	Week																1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
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**Short Course Description** Courses to master motion graphic design skills such as: moving type and bumpers using After Effects, Motion, and Flash. Lectures are delivered using a direct instruction approach with practical training, appreciation and evaluation strategies.

**References**

**Main :**

1. Steve, C. 2001. Motion Graphic. USA: Rockport
2. Douglas, M. 1987. Television Graphic: From Pencil to Pixel. London: Trefoil
3. Hendratman, Hendi. 2016. The Magic of Adobe After Effect. Bandung: Informatika

**Supporters:**

**Supporting lecturer** Nova Kristiana, S.Sn., M.Sn.  
 Muhamad Ro'is Abidin, S.Pd., M.Pd.  
 Nanda Nini Anggali, S.Pd., M.Ds.

Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [ Estimated time ]		Learning materials [ References ]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline ( offline )	Online ( online )		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Understand the scope of motion graphics	Can explain the scope of Motion Graphics	<b>Criteria:</b> Accuracy of answers	Assignment Demonstration Lecture 3 X 50			0%
2	Mastering after effects kinetic text techniques	Can create kinetic text with After Effects	<b>Criteria:</b> 1.Originality 2. Concept of work 3. Novelty 4. Punctuality	Assignment Demonstration Lecture 3 X 50			0%
3	Mastering after effects kinetic text techniques	Can create kinetic text with After Effects	<b>Criteria:</b> 1.Originality 2. Concept of work 3. Novelty 4. Punctuality	Assignment Demonstration Lecture 3 X 50			0%
4	Mastering after effects particle techniques	Can create particle animation with after effects	<b>Criteria:</b> 1. Suitability to task 2. Timing 3. Composition 4. Artistic	Assignment Demonstration Lecture 3 X 50			0%
5	Mastering after effects particle techniques	Can create particle animation with after effects	<b>Criteria:</b> 1. Suitability to task 2. Timing 3. Composition 4. Artistic	Assignment Demonstration Lecture 3 X 50			0%
6	Mastering text effects and particle effects after effects	Can create text effects and particle effects with after effects	<b>Criteria:</b> 1. Suitability to task 2. Timing 3. Composition 4. Artistic	Assignment Demonstration Lecture 3 X 50			0%

7	Mastering text effects and particle effects after effects	Can create text effects and particle effects with after effects	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment Demonstration Lecture 3 X 50			0%
8	UTS	Mastering the creation of PSAs with after effects	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment/Practicum 3 X 50			0%
9	Mastering the creation of TV program Bumpers with after effects	Can create TV program Bumpers with after effects	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment Demonstration Lecture 3 X 50			0%
10	Mastering the creation of TV program Bumpers with after effects	Can create TV program Bumpers with after effects	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment Demonstration Lecture 3 X 50			0%
11	Presentation of the concept and results of making a TV program Bumper with after effects	1.Students are able to convey their ideas and concepts in the forum 2.Students are able to present their work optimally 3.Students are able and able to receive suggestions and constructive criticism in a free forum	<b>Criteria:</b> Attitude Gesture Ideas Concept Assertiveness Confidence	practicum and presentation 3 X 50			0%
12	Mastering the creation of TV program Bumpers with Flash	Can create TV program Bumpers with Flash	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment Demonstration Lecture 3 X 50			0%
13	Mastering the creation of TV program Bumpers with Flash	Can create TV program Bumpers with Flash	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment Demonstration Lecture 3 X 50			0%
14	Mastering the creation of TV program Bumpers with After Effects	Can create TV program Bumpers with After Effects	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment Demonstration Lecture 3 X 50			0%
15	Mastering the creation of TV program Bumpers with After Effects	Can create TV program Bumpers with After Effects	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Assignment Demonstration Lecture 3 X 50			0%
16	UAS	Students are able to complete UAS assignments	<b>Criteria:</b> 1.Suitability to task 2.Timing 3.Composition 4.Artistic	Practical 3 X 50			0%

#### Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

#### Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.

