



Universitas Negeri Surabaya
Faculty of Languages and Arts
Bachelor of Visual Communication Design Study Program

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight	SEMESTER	Compilation Date																																											
Visual Communication Design I	9024104008		T=4 P=0 ECTS=6.36	5	July 17, 2024																																											
AUTHORIZATION	SP Developer		Course Cluster Coordinator		Study Program Coordinator																																											
		Marsudi, S.Pd., M.Pd.																																											
Learning model	Project Based Learning																																															
Program Learning Outcomes (PLO)	PLO study program which is charged to the course																																															
	Program Objectives (PO)																																															
	PLO-PO Matrix																																															
		<table border="1" style="margin: auto;"> <tr> <td style="width: 10%;">P.O</td> <td colspan="15"></td> </tr> </table>					P.O																																									
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Short Course Description	PO Matrix at the end of each learning stage (Sub-PO)																																															
		<table border="1" style="margin: auto;"> <tr> <td rowspan="2" style="width: 10%;">P.O</td> <td colspan="16" style="text-align: center;">Week</td> </tr> <tr> <td style="width: 5%;">1</td> <td style="width: 5%;">2</td> <td style="width: 5%;">3</td> <td style="width: 5%;">4</td> <td style="width: 5%;">5</td> <td style="width: 5%;">6</td> <td style="width: 5%;">7</td> <td style="width: 5%;">8</td> <td style="width: 5%;">9</td> <td style="width: 5%;">10</td> <td style="width: 5%;">11</td> <td style="width: 5%;">12</td> <td style="width: 5%;">13</td> <td style="width: 5%;">14</td> <td style="width: 5%;">15</td> <td style="width: 5%;">16</td> </tr> </table>															P.O	Week																1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
P.O	Week																																															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16																																
References	Main : 1. - Zelansky& Fisher. 1984. Design, Principles and Problem. Holt, New York : Rinehart & Winston. - Widle, Judith & Ricahrd. 1991. Visual Literacy, a Conceptual Approach to Graphic Problem Solving. New York : WarsonmGuptill Publishing. -Arntson, Amy E. 1988. New York Graphic Design Basics. Orlando : Holt, Rinehart & Winston, Inc Supporters:																																															
Supporting lecturer	Muh Ariffudin Islam, S.Sn., M.Sn. Nova Kristiana, S.Sn., M.Sn.																																															
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)																																									
		Indicator	Criteria & Form	Offline (offline)	Online (online)																																											
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)																																									

1	1. Lecture Contract 2. Preparation of Lecture Materials and Materials	1. Explain the meaning and role of DKV. 2. Explain visual language.	Criteria: -	Lectures, discussions and questions and answers. 4 X 50			0%
2	1. Able to understand the field of work of Visual Communication Design 2. Understand Visual Language	1. Explain the meaning and role of DKV. 2. Explain visual language.	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
3	Able to understand Icons, Indexes and Symbols.	Can describe icons, indices and symbols.	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
4	Able to understand Gestalt theory	Can describe Gestalt Theory.	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
5	Able to understand Gestalt theory	Can describe Gestalt Theory.	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
6	Able to understand and design sign systems	Can describe the sign system	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
7	Able to understand and design sign systems	Can describe the sign system	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
8							0%
9	Able to understand and design simple visualizations	Can describe simple visualizations	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
10	Able to understand and design simple visualizations	Can describe simple visualizations	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
11	Able to understand and design regional identity	Can understand and design regional identity	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%

12	Able to understand and design regional identity	Can understand and design regional identity	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
13	Able to understand and design a Site Plan	Can describe and design a Site Plan	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
14	Able to understand and design a Site Plan	Can describe and design a Site Plan	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
15	Able to understand and design a Site Plan	Can describe and design a Site Plan	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing	Lecture, question and answer, Exercise 4 X 50			0%
16	UAS	UAS	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing 5.5. Presentation	UAS 4 X 50			0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.

